

# #JustSysadminThing

## S

Things I wanna document that isn't related to any specific server setup I have.

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# Scripts / Configs

Miscellaneous scripts / configs I've premade in the past.

# Helper script for acme.sh

## Helper script for acme.sh

[acme.sh](#) is a client for generating Let's Encrypt certificates.

[Certbot](#) is a great alternative, but I've just stuck to what I know (hence why this exists).

This wiki page will just be backup for a GitHub Gist I've made:

<https://gist.github.com/Decicus/93d698347cf600af5ea822870eeef54c>

GitHub Gist is also mirrored to [my personal Gitea instance](#).

Script by default attempts to install certs into `/srv/ssl` using Let's Encrypt.

You can pass `--buypass` when executing the script to use [BuyPass Go SSL](#) instead.

Script was last updated April 30th, 2021. A newer version might be available via GitHub Gist.

```
#!/bin/bash

# Make sure to load environment variables.
. ~/.bashrc

ACME_DIR="/root/.acme.sh"
ACME="${ACME_DIR}/acme.sh --force"
BASE="/srv/ssl"
ECHO_PREFIX="[acme.sh Helper Script]"

CMD_PARAMS="$@";

# Check if we should use BuyPass instead of Let's Encrypt
# as the certificate authority for this certificate.
BUYPASS=0;
if [[ "${CMD_PARAMS}" =~ "--buypass" ]]; then
    BUYPASS=1;
    echo "${ECHO_PREFIX} '--buypass' specified - Using BuyPass CA (Go SSL)."
```

```

# BuyPass requires a valid email to be registered
# before we issue certificates.
if [[ $BUYPASS -eq 1 ]]; then
    CA_DIR="${ACME_DIR}/ca/api.buypass.com";

    if [[ ! -d "${CA_DIR}" ]]; then
        echo "${ECHO_PREFIX} Account email for BuyPass CA (required)?"
        read ACCOUNT_EMAIL

        eval "${ACME} --server https://api.buypass.com/acme/directory --register-account --accountemail
'${ACCOUNT_EMAIL}'"
    fi
fi

# Create directory if it exists, make sure permissions are as strict as possible.
echo "${ECHO_PREFIX} Creating base certificate directory: ${BASE}"
mkdir -p $BASE
chmod -R 600 $BASE
chown -R root:root $BASE

echo "${ECHO_PREFIX} Name of folder containing certificates? (Will be created under ${BASE})"
read FOLDERNAME

echo "${ECHO_PREFIX} Creating folder if it doesn't exist: ${BASE}/${FOLDERNAME}"
mkdir -p "${BASE}/${FOLDERNAME}"

# `_( )_` - https://timmurphy.org/2012/03/09/convert-a-delimited-string-into-an-array-in-bash/
OIFS=$IFS
IFS=' '

echo "${ECHO_PREFIX} Space-separated list of domains to generate a certificate for?"
read DOMAIN_LIST

DOMAINS=($DOMAIN_LIST)
IFS=$OIFS
DOMAIN_PARAMS=""
ACME_PARAMS=""

for (( i = 0; i < ${#DOMAINS[@]}; i++ )); do
    DOMAIN_PARAMS+="-d ${DOMAINS[i]}"

```

done

echo "\${ECHO\_PREFIX} DNS? [y/N]"

read IS\_DNS

IS\_DNS=\${IS\_DNS,,}

if [[ \$IS\_DNS == \*"y"\* ]]; then

echo "\${ECHO\_PREFIX} DNS provider? For example: Cloudflare = dns\_cf."

echo "\${ECHO\_PREFIX} Provider also assumes the proper environment variables are set. Read:

<https://github.com/Neilpang/acme.sh/tree/master/dnsapi#how-to-use-dns-api>"

read DNS\_PROVIDER

ACME\_PARAMS+="--dns \${DNS\_PROVIDER}"

else

echo "\${ECHO\_PREFIX} Webroot? For example: /var/www/html"

read WEBROOT\_DIR

ACME\_PARAMS+="-w \${WEBROOT\_DIR}"

fi

# Make sure we point to the right CA.

if [[ \$BUYPASS -eq 1 ]]; then

ACME\_PARAMS+=" --server https://api.buypass.com/acme/directory"

fi

echo "\${ECHO\_PREFIX} Reload command? For example: nginx -s reload"

read RELOADCMD

echo "\${ECHO\_PREFIX} Requesting certificate using the chosen methods:"

eval "\${ACME} \${DOMAIN\_PARAMS} \${ACME\_PARAMS} --issue"

SSL\_PATH="\$BASE/\$FOLDERNAME"

if [[ "\$?" == "0" ]]; then

echo "\${ECHO\_PREFIX} Certificate request completed. Installing certificate with reload command."

eval "\${ACME} \${DOMAIN\_PARAMS} --key-file '\${SSL\_PATH}/key.pem' --fullchain-file

'\${SSL\_PATH}/fullchain.pem' --cert-file '\${SSL\_PATH}/cert.pem' --reloadcmd '\${RELOADCMD}' --install-cert"

else

echo "\${ECHO\_PREFIX} An error occurred during certificate request. Aborting."

fi

# Script for installing/prepping nginx

## Prepping nginx

I use [nginx](#) for all my "in-house" applications, but also for other things.

This script is targeted towards Debian-based systems, as I usually rely on Ubuntu/Debian for server stuff.

This is a mirror of a GitHub Gist: <https://gist.github.com/Decicus/2f09db5d30f4f24e39de3792bba75b72>

The GitHub Gist link should be considered the "master copy". This wiki page is mainly for explaining the scripts and copies of said script/configs may be outdated.

A Git mirror can be found on my [personal Gitea instance](#) of said GitHub Gist, in case it ever goes down.

This prep script does the following:

- Downloads and installs `nginx`, `openssl`, `curl`
- Installs [acme.sh](#) for Let's Encrypt certificates
- Creates a directory for SSL certificates (`/srv/ssl`) and sets the correct permissions to prevent other users from snooping.
- Downloads a file for [loading the acme.sh environment and Cloudflare API \(DNS\) variables](#), mainly to replace the automatic `acme.sh` loading.
  - Cloudflare API information is used for [utilizing the DNS API](#).
  - Generally I have to manually remove the environment loader that `acme.sh` automatically adds to `bashrc/zshrc`, so it's not "double". Haven't added anything to handle that for me yet.
- Downloads an [nginx config for Let's Encrypt's webroot authentication](#).
  - Points (via alias) all requests to `/.well-known/acme-challenge` to a single directory `/var/www/html/.well-known/acme-challenge`
- Downloads an [nginx config for "good" TLS/SSL settings](#)
  - Settings are based on the "intermediate NGINX settings" from [Mozilla's configuration generator](#)
  - An alternative is to check [cipherli.st](#).
- Downloads an [nginx config for PHP \(7.4\) FPM](#)
  - This isn't used in the base "virtualhost" config by default, as it's commented.
- Downloads a [script to generate dhparams via OpenSSL](#)
  - [At this point I forget why this is good to have, so read this link I found on the first Google result](#)
- Links to a base virtualhost config in the terminal :)

Files below were last updated April 30th, 2021. Check the GitHub Gist linked further up for updated script/configs.

## setup.sh

The actual prep script, all links refer to the GitHub gist's "raw" URLs.

```
#!/bin/bash
# Make sure the 'essentials' are installed
sudo apt install -y nginx-full openssl curl

# Get acme.sh for issuing certificates
curl -L https://get.acme.sh/ | sudo bash

GIST="https://gist.github.com/Decicus/2f09db5d30f4f24e39de3792bba75b72/raw"
NGINX="/etc/nginx"
SSL_BASE="/srv/ssl"

# Create preferred base directory for storing SSL certificates
mkdir -p $SSL_BASE
chown -R root:root $SSL_BASE
chmod -R 600 $SSL_BASE

# Now the fun starts

# I have bash scripts that interact with acme.sh
# But I use zsh as the main shell
# Therefore I need a shared "environment file" that loads acme.sh
# And related environment variables
curl -L "$GIST/.acmeenv" > "$HOME/.acmeenv"

# Get the alias config for Let's Encrypt challenges:
curl -L "$GIST/letsencrypt.conf" > "$NGINX/letsencrypt.conf"

# Get the base SSL configuration
curl -L "$GIST/ssl_params.conf" > "$NGINX/ssl_params.conf"

# Get the PHP 7.4 FPM configuration (not enabled by default)
# You also need to install PHP before enabling it.
curl -L "$GIST/phpfpm.conf" > "$NGINX/phpfpm.conf"

# Get the dhparams file generation script, and execute.
curl -L "$GIST/generate-dhparams.sh" | sudo bash

# Add to ZSH/Bash config files
```

```
echo '. "$HOME/.acmeenv"' >> "$HOME/.zshrc";  
echo '. "$HOME/.acmeenv"' >> "$HOME/.bashrc";
```

```
echo "Base setup done. Open this link for a base nginx site configuration: $GIST/000-default.conf"
```

# 000-default.conf

Base virtualhost config

```
server {  
    listen 80 default_server;  
    listen [::]:80 default_server;  
  
    include letsencrypt.conf;  
  
    server_name _;  
    return 301 https://$host$request_uri;  
}  
  
server {  
    listen 443 ssl http2;  
    listen [::]:443 ssl http2;  
    server_name _;  
    root /var/www/html;  
  
    ssl_certificate /srv/ssl/default/fullchain.pem;  
    ssl_certificate_key /srv/ssl/default/key.pem;  
  
    server_tokens off;  
  
    include ssl_params.conf;  
    include letsencrypt.conf;  
  
    add_header X-Frame-Options "SAMEORIGIN";  
    add_header X-XSS-Protection "1; mode=block";  
    add_header X-Content-Type-Options "nosniff";  
    add_header Strict-Transport-Security "max-age=63072000; includeSubDomains; preload";  
  
    index index.nginx-debian.html index.html index.htm;
```



```
charset utf-8;

location / {
    try_files $uri $uri/ =404;
}

location /.well-known {
    auth_basic "off";
}

location = /favicon.ico { access_log off; log_not_found off; }
location = /robots.txt { access_log off; log_not_found off; }

# Uncomment for PHP support (check /etc/nginx/phpfpm.conf), assumes PHP 7.2 FPM is installed.
# include phpfpm.conf;

access_log /var/log/nginx/default-access.log combined;
error_log /var/log/nginx/default-error.log error;

location ~ /\.ht {
    deny all;
}
}
```

## generate-dhparams.sh

```
#!/bin/bash
sudo touch /etc/nginx/dhparams.pem
sudo chmod 700 /etc/nginx/dhparams.pem
# 4096 would also work here:
sudo openssl dhparam -out /etc/nginx/dhparams.pem 2048
```

## letsencrypt.conf

```
location /.well-known/acme-challenge {
    alias /var/www/html/.well-known/acme-challenge;
}
```

## phpfpm.conf

```
location ~ \.php$ {
    try_files $uri =404;
    fastcgi_split_path_info ^(.+\.(php|/.+))$;
    fastcgi_pass unix:/var/run/php/php7.4-fpm.sock;
    fastcgi_index index.php;
    include fastcgi_params;
    fastcgi_param SCRIPT_FILENAME $document_root/$fastcgi_script_name;
}
```

## ssl\_params.conf

```
ssl_protocols TLSv1.2 TLSv1.3;
ssl_ciphers ECDHE-ECDSA-AES128-GCM-SHA256:ECDHE-RSA-AES128-GCM-SHA256:ECDHE-ECDSA-AES256-GCM-SHA384:ECDHE-RSA-AES256-GCM-SHA384:ECDHE-ECDSA-CHACHA20-POLY1305:ECDHE-RSA-CHACHA20-POLY1305:DHE-RSA-AES128-GCM-SHA256:DHE-RSA-AES256-GCM-SHA384;
ssl_prefer_server_ciphers off;
ssl_dhparam /etc/nginx/dhparams.pem;
ssl_session_cache shared:SSL:10m;
ssl_session_timeout 1d;
ssl_session_tickets off;
```

## .acmeenv

```
. "$HOME/.acme.sh/acme.sh.env"

export CF_Account_ID=""
export CF_Token=""
```

# Hetzner - Using iGPU for Hardware Acceleration

## Preface

A basic guide for enabling the internal GPU (iGPU) on Intel CPUs for Hetzner servers. Only tested on the machines with i7 CPUs.

This is loosely based off a [reddit comment](#), with some changes to work with Ubuntu 18.04.

EDIT - December 21st, 2021: I've also followed my own guide for Debian 11, with an i7-8700k (on Hetzner). So it should work for Ubuntu 20.04 and Debian 10 as well. You might need to install some Intel drivers from `apt` (e.g. `intel-media-va-driver`), but I'm not entirely sure.

## Grub

“ Remove hetzner's default grub config "nomodeset" which blocks loading of video card drivers. Open `/etc/default/grub.d/hetzner.cfg`, and comment out `#GRUB_CMDLINE_LINUX_DEFAULT="nomodeset"`

This file doesn't exist on Hetzner's Ubuntu 18.04 minimal image, so here are the correct steps.

1. `sudo nano /etc/default/grub`
2. Remove `nomodeset` from `GRUB_CMDLINE_LINUX_DEFAULT`
  - I don't recommend commenting the whole line out, since there might be other options supplied there. If there aren't, it should be safe to comment I guess.
3. `sudo update-grub` to update the bootloader.
  - Don't reboot yet.

## Enabling drivers

Pretty much follow this as written:

Comment all line referencing i915 in this file.

```
sudo nano /etc/modprobe.d/blacklist-hetzner.conf
```

1. Open `sudo nano /etc/modprobe.d/blacklist-hetzner.conf`
2. Comment `blacklist i915` and `blacklist i915_bdw` by adding a `#` in front:
  - `#blacklist i915`
  - `#blacklist i915_bdw`
3. Here's how my file looks like:

```
### Hetzner Online GmbH - installimage
### silence any onboard speaker
blacklist pcspkr
blacklist snd_pcsdp
### i915 driver blacklisted due to various bugs
### especially in combination with nomodeset
#blacklist i915
#blacklist i915_bdw
### mei driver blacklisted due to serious bugs
blacklist mei
blacklist mei-me
blacklist sm750fb
```

## Allowing Plex to use iGPU (non-Docker)

“ Add user emby (or plex) to the video group:

```
sudo usermod -a -G video emby
```

Doing it for Plex is practically the same.

1. `sudo adduser plex video` **or** `sudo usermod -aG video plex`
  - You only need to use one of them.

## Allowing Plex to use iGPU (Docker)

I recommend using [LinuxServer's Docker image](#). Though with that said, I don't have any experience with it lol.

# Docker Compose

With a `docker-compose.yml` file, add a `devices:` to your container config:

```
devices:  
  - "/dev/dri:/dev/dri"
```

Here's an example config file with `devices` specified:

```
---  
version: "2"  
services:  
  plex:  
    image: linuxserver/plex  
    container_name: plex  
    network_mode: host  
    devices:  
      - "/dev/dri:/dev/dri"  
    environment:  
      - PUID=1000  
      - PGID=1000  
      - VERSION=docker  
    volumes:  
      - ./config:/config  
      - /data/PlexMedia:/data/PlexMedia  
    restart: unless-stopped
```

## `docker run` (not recommended)

If you're running your Docker image manually (why?) then add `--device=/dev/dri:/dev/dri` as [documented on LinuxServer's GitHub](#)

# Docker: VPN with Port Forwarding (WireGuard) & qBitTorrent

Sample Docker Compose configuration for running qBitTorrent as a container routed through another [Mullvad](#) container.

Note: In theory this *should* work with other VPN providers, but I have only tested it with Mullvad specifically. Port forwarding will only work if the VPN provider supports port forwarding, but torrenting might still work regardless. Keep in mind that without port forwarding, you'll usually end up with less peers and thus downloads make take longer. You will also restrict the amount of peers you can upload (seed) to.

## Update - June 2023

Mullvad is [removing support for port forwarding](#). I'm keeping this page up for historical reasons (and I'll try to generalize places where I've named Mullvad directly), but keep in mind that you'll *have to* rely on other VPN providers that support port forwarding.

The [/r/VPNTorrents subreddit has a thread](#) for VPN recommendations that might be useful to those that are looking into alternatives.

I am personally using AirVPN. Feel free to use [my referral link](#) if you plan on using it as well :)

## Port forwarding

For port forwarding to work, you have to set the "Listening port" (Settings -> Connection -> Listening port) in qBitTorrent to the correct forwarded port from your VPN provider.

[Screenshot of listening port settings page](#)

I also recommend forcing qBitTorrent to use the VPN network interface (Advanced -> Network interface), though I'm not sure if it matters much

[Screenshot of network interface settings page](#)

# docker-compose.yml file

services:

vpn:

container\_name: wireguard

image: jordanpotter/wireguard

cap\_add:

- NET\_ADMIN

- SYS\_MODULE

sysctls:

net.ipv4.conf.all.src\_valid\_mark: 1

net.ipv6.conf.all.disable\_ipv6: 0

volumes:

### I use AirVPN, so first I have a "device": <https://airvpn.org/devices/>

### Then I make sure to open a port (with P2P support) via: <https://airvpn.org/ports/>

### For that generated port, I choose the device I created earlier.

### The WireGuard config is then generated via <https://airvpn.org/generator/>

### Select one of the servers closest to where you're hosting your qBitTorrent setup

### Download the .conf file, rename it to vpn.conf and put it in the same folder as the docker-

compose.yml file.

- ./vpn.conf:/etc/wireguard/vpn.conf

ports:

### I run NGINX on the host server for a reverse proxy.

### The secondary `8080` matches the `WEBUI\_PORT` on the qBitTorrent container configuration

below.

- "127.0.0.1:8888:8080"

restart: unless-stopped

### As of October 2024, qBitTorrent just released v5.0.0, but most trackers don't support this yet.

### Therefore the container below is sticking to v4.6.7.

### Make sure that your tracker supports v5.0.0 before updating to it!

### Personally I'd hold off on updating until v5.0.1, v5.0.2 or any other v5.x.x, until it has been out for a good month or so, to weed out most of the issues

qbittorrent:

container\_name: qbittorrent

image: ghcr.io/linuxserver/qbittorrent:4.6.7

restart: unless-stopped

depends\_on:

- vpn

network\_mode: "service:vpn"

volumes:

### This holds the qBitTorrent configuration. If you want, you could rely on Docker volumes instead. I prefer have it all in the same directory as my Docker Compose yml files.

- ./config:/config

### /data is where I point my downloads towards, you might use /mnt - or something else. Up to you!

- /data:/data

environment:

### For permissions, you might have to adjust this depending on your user or group ID in Linux.

### You can use `id your-username-here` on the server/system you're running Docker to figure out what user ID (uid) and group ID (gid) you wanna use.

- # - PUID=112

- # - PGID=114

### Depending on where you live, you might want to change the line below. Europe/Oslo should work for anyone in Central European Time though :)

- TZ=Europe/Oslo

- WEBUI\_PORT=8080

# NGINX configuration file

### This is loosely based on the following:

### qBitTorrent GitHub wiki: <https://github.com/qbittorrent/qBittorrent/wiki/NGINX-Reverse-Proxy-for-Web-UI>

### My personal NGINX bootstrapping script:

<https://gist.github.com/Decicus/2f09db5d30f4f24e39de3792bba75b72>

### Someone's reddit comment while I was researching, I wish I could find it again...

### Comments that are prefixed with 3 hashtags (such as this one), should not be uncommented. Otherwise they will break the NGINX config.

server {

listen 443 ssl http2;

listen [::]:443 ssl http2;

server\_name qbittorrent.example.com;

root /var/www/html;

ssl\_certificate /srv/ssl/qbittorrent/fullchain.pem;



```
ssl_certificate_key /srv/ssl/qbittorrent/key.pem;
```

```
server_tokens off;
```

```
### These files are included as part of my NGINX bootstrapping script:
```

```
https://gist.github.com/Decicus/2f09db5d30f4f24e39de3792bba75b72
```

```
### So normally I'd just put `include ssl_params.conf` and call it a day.
```

```
ssl_protocols TLSv1.2 TLSv1.3;
```

```
ssl_ciphers ECDHE-ECDSA-AES128-GCM-SHA256:ECDHE-RSA-AES128-GCM-SHA256:ECDHE-ECDSA-AES256-  
GCM-SHA384:ECDHE-RSA-AES256-GCM-SHA384:ECDHE-ECDSA-CHACHA20-POLY1305:ECDHE-RSA-CHACHA20-  
POLY1305:DHE-RSA-AES128-GCM-SHA256:DHE-RSA-AES256-GCM-SHA384;
```

```
ssl_prefer_server_ciphers off;
```

```
### dhparams will have to be created here
```

```
### See this script file: https://gist.github.com/Decicus/2f09db5d30f4f24e39de3792bba75b72#file-generate-  
dhparams-sh
```

```
ssl_dhparam /etc/nginx/dhparams.pem;
```

```
ssl_session_cache builtin:1000 shared:SSL:10m;
```

```
ssl_session_timeout 1d;
```

```
ssl_session_tickets off;
```

```
add_header X-Frame-Options "SAMEORIGIN";
```

```
add_header X-XSS-Protection "1; mode=block";
```

```
add_header X-Content-Type-Options "nosniff";
```

```
add_header Strict-Transport-Security "max-age=63072000; includeSubDomains; preload";
```

```
### CSP that whitelists a userstyle I use in my browser, for the qBitTorrent web UI: https://docs.theme-  
park.dev/themes/qbittorrent/
```

```
### Might wanna tweak it to your own liking if you don't use it.
```

```
### Commented by default, because it generally causes more headaches than it helps...
```

```
# add_header Content-Security-Policy "default-src https://use.fontawesome.com https://moz-extension: 'self'  
'unsafe-inline'; style-src https://gilbn.github.io https://theme-park.dev https://qbittorrent.example.com  
https://raw.githubusercontent.com https://use.fontawesome.com 'unsafe-inline'; img-src https:";
```

```
index index.nginx-debian.html index.html index.htm;
```

```
charset utf-8;
```

```
location / {
```

```
### Only IP-based whitelisting. I whitelist my home IP, but you can choose to use something like HTTP
```

auth if you want.

```
### Some might also be fine with exposing qBitTorrent's login page directly. If so, leave this commented.
```

```
# allow 127.0.0.1;
```

```
# allow 192.168.0.0/24;
```

```
# deny all;
```

### If you want to use a mixture of IP address whitelisting, with fallback to HTTP authentication where the IP whitelist fails, you can uncomment the section below.

### This would allow you to access qBitTorrent on other networks (e.g. when traveling), but still add an extra layer of protection besides the qBitTorrent's web UI authentication.

```
# satisfy any;
```

```
# allow 127.0.0.1;
```

```
# allow 192.168.0.0/24;
```

```
### On Debian or Ubuntu, you can install the `apache2-utils` package via apt: `apt install apache2-utils`
```

### Which will allow you to run: `htpasswd -c /etc/nginx/.htpasswd-qbittorrent the-username-you-want-to-use-here`

### The command above will prompt for password, unless you specify it after the username in the command itself.

```
### Note that with HTTP authentication, *both* the username and password are case sensitive.
```

```
# auth_basic "Restricted Area";
```

```
# auth_basic_user_file /etc/nginx/.htpasswd-qbittorrent;
```

```
### Don't forget to uncomment this line if you use the HTTP auth + IP whitelist mix above.
```

```
# deny all;
```

```
### Make sure the `8888` port here matches the first port in the docker-compose.yml file
```

```
### E.g. if your "ports" line has: "127.0.0.1:8123:8080", you would put: `proxy_pass
```

```
http://127.0.0.1:8123;`
```

```
proxy_pass http://127.0.0.1:8888;
```

```
proxy_http_version 1.1;
```

```
### The `8080` port here has to match the one in the `WEBUI_PORT` in docker-compose.yml
```

```
### Or else you will have issues...
```

```
proxy_set_header Host 127.0.0.1:8080;
```

```
proxy_set_header X-Forwarded-Proto $scheme;
```

```
proxy_set_header X-Forwarded-Host $http_host;
```

```
proxy_set_header X-Forwarded-For $remote_addr;
```

```
proxy_set_header X-Real-IP $remote_addr;
```

```
proxy_hide_header Content-Security-Policy;
```

```
### Optionally, you can adjust the POST request size limit, to allow adding a lot of torrents at once
```

### 100M might be a bit overkill, but for large torrents with tons of files,  
### you'll likely run into problems if you choose not to adjust this at all.  
client\_max\_body\_size 100M;

### since v4.2.2, is possible to configure qBittorrent  
### to set the "Secure" flag for the session cookie automatically.  
### However, that option does nothing unless using qBittorrent's built-in HTTPS functionality.  
### For this use case, where qBittorrent itself is using plain HTTP  
### (and regardless of whether or not the external website uses HTTPS),  
### the flag must be set here, in the proxy configuration itself:  
proxy\_cookie\_path / "/; Secure";

}

location /.well-known {  
 auth\_basic "off";  
}

location = /favicon.ico { access\_log off; log\_not\_found off; }  
location = /robots.txt { access\_log off; log\_not\_found off; }

access\_log /var/log/nginx/qbittorrent-access.log combined;  
error\_log /var/log/nginx/qbittorrent-error.log error;

location ~ /\.ht {  
 deny all;  
}

}

# HostHatch: Private Networking and Broken IPv6

Thanks to [brueggus on LowEndTalk](#) for pointing this out and giving the solution.

If you have private networking enabled on a HostHatch VPS and your IPv6 connectivity is broken, it might be because of the lack of isolation between customers. The result is that someone can send IPv6 router advertisements via the private network and cause issues.

The fix relies on the fact that you have IPv6 manually configured on your VPS to access the public internet over IPv6, so make sure you have that as well.

1. Add `net.ipv6.conf.eth1.accept_ra=0` to `/etc/sysctl.conf`
  - Make sure that `eth1` matches the interface for your private network. Check using `ip a` and see what interface the `10.0.0.0/8` address on your VPS uses.
    - Typically `eth1` = private network, while `eth0` = public network. Though you might have something like `enp0s3` or similar.
  - `echo 'net.ipv6.conf.eth1.accept_ra=0' >> /etc/sysctl.conf`
2. Run `sysctl -p` to apply the changes to `/etc/sysctl.conf`
3. Test IPv6 connectivity using something like curl: `curl -6 -v https://icanhazip.com/`

# Supermicro IPMI & Samba/Windows share

Special thanks to Peter Kieser, whose blog post I found after a bit of searching:

<https://peterkieser.com/2020/05/14/supermicro-ipmi-virtual-media-and-samba-4-11-ubuntu-20-04/>

For most modern installations of Samba (according to the blog post, Samba 4.11+ on Ubuntu 20.04), you need to manually set NT1 as a supported protocol in `/etc/samba/smbd.conf` - Make sure it's under the `[global]` section:

```
[global]
server min protocol = NT1
```

Run `systemctl restart smbd` for good measure and try to connect again.

I had to set `guest ok = yes` under my share settings as well and get rid of username/password in the IPMI input fields, but maybe that was unrelated:

```
[shares]
path = /data/shares
public = yes
guest ok = yes
read only = yes
```

## CD-ROM Image

This option allows you to share a CD-ROM image over a Windows share with a maximum size of 4.7GB. This image will be emulated to the host as USB device.

Device 1                      There is an iso file mounted.

Device 2                      No disk emulation set.

Device 3                      No disk emulation set.

**Refresh Status**

---

Share Host                     

Path to Image                     

User (optional)                     

Password (optional)                     

**Save**

**Mount**

**Unmount**

# MinIO Server - Docker Compose & NGINX reverse proxy

My basic example for a MinIO server.

“ ?? I'm leaving this up for historical reasons, but might be out of date as I am no longer relying on MinIO ??

## Docker Compose

```
version: '3'

services:
  minio:
    image: minio/minio:latest
    volumes:
      - /data/my-fancy-local-storage:/data
    ports:
      # I use an NGINX reverse proxy, so these ports are only exposed
      # to the loopback adapter on the host server.
      - "127.0.0.1:9000:9000"
      - "127.0.0.1:9001:9001"
    environment:
      MINIO_ROOT_USER: <REDACTED>
      MINIO_ROOT_PASSWORD: <REDACTED>
      MINIO_SERVER_URL: https://s3.example.com
      MINIO_BROWSER_REDIRECT_URL: https://s3-manage.example.com
      MINIO_DOMAIN: s3.example.com
    command: server --console-address :9001 /data
```

```
healthcheck:
  test: ["CMD", "curl", "-f", "http://minio:9000/minio/health/live"]
  interval: 1m30s
  timeout: 20s
  retries: 3
  start_period: 3m
  restart: unless-stopped
```

# NGINX - Management console

Slightly tweaked as I use a lot of alias configs. This variant is consolidated into a singular configuration.

```
server {
    listen 443 ssl http2;
    listen [::]:443 ssl http2;
    server_name s3-manage.example.com;
    root /var/www/html;

    ssl_certificate /srv/ssl/minio/fullchain.pem;
    ssl_certificate_key /srv/ssl/minio/key.pem;

    server_tokens off;

    ssl_protocols TLSv1.2 TLSv1.3;
    ssl_ciphers ECDHE-ECDSA-AES128-GCM-SHA256:ECDHE-RSA-AES128-GCM-SHA256:ECDHE-ECDSA-AES256-
GCM-SHA384:ECDHE-RSA-AES256-GCM-SHA384:ECDHE-ECDSA-CHACHA20-POLY1305:ECDHE-RSA-CHACHA20-
POLY1305:DHE-RSA-AES128-GCM-SHA256:DHE-RSA-AES256-GCM-SHA384;
    ssl_prefer_server_ciphers off;
    # You'll have to generate DH Parameters yourself
    ssl_dhparam /etc/nginx/dhparams.pem;
    ssl_session_cache shared:SSL:10m;
    ssl_session_timeout 1d;
    ssl_session_tickets off;

    add_header X-Frame-Options "SAMEORIGIN";
    add_header X-XSS-Protection "1; mode=block";
    add_header X-Content-Type-Options "nosniff";

    # To allow special characters in headers
```



```
ignore_invalid_headers off;

# Allow any size file to be uploaded.

# Set to a value such as 1000m; to restrict file size to a specific value
client_max_body_size 0;

# To disable buffering
proxy_buffering off;


add_header Strict-Transport-Security "max-age=63072000; preload";


index index.html index.htm;


charset utf-8;


location / {
    satisfy any;
    # For whitelisting IPs
    allow 127.0.0.1;
    deny all;

    # auth_basic "Restricted Access";
    # auth_basic_user_file /etc/nginx/.htpasswd-minio;

    proxy_pass http://127.0.0.1:9001;
    proxy_set_header Host $http_host;
    proxy_set_header X-Real-IP $remote_addr;
    proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
    proxy_set_header X-Forwarded-Proto $scheme;

    proxy_connect_timeout 300;
    # Default is HTTP/1, keepalive is only enabled in HTTP/1.1
    proxy_http_version 1.1;
    proxy_set_header Connection "";
    chunked_transfer_encoding off;
}


location /ws {
    satisfy any;
    # For whitelisting IPs
    allow 127.0.0.1;
    deny all;
```

```

    proxy_pass http://127.0.0.1:9001;

    proxy_http_version 1.1;
    proxy_set_header Upgrade $http_upgrade;
    proxy_set_header Connection "Upgrade";
    proxy_set_header Host $http_host;
    proxy_set_header X-Real-IP $remote_addr;
    chunked_transfer_encoding off;
}

location = /favicon.ico { access_log off; log_not_found off; }
location = /robots.txt { access_log off; log_not_found off; }

access_log /var/log/nginx/s3-manage.example.com-access.log combined;
error_log /var/log/nginx/s3-manage.example.com-error.log error;

location ~ /\.ht {
    deny all;
}
}

```

## NGINX - For uploads/downloads

```

server {
    listen 443 ssl http2;
    listen [::]:443 ssl http2;

    # The leading period here is important to support virtualhost style vs. path style
    # E.g. `bucket-name.s3.example.com` instead of `s3.example.com/bucket-name`
    server_name .s3.example.com;
    root /var/www/html;

    ssl_certificate /srv/ssl/minio/fullchain.pem;
    ssl_certificate_key /srv/ssl/minio/key.pem;

    server_tokens off;

    ssl_protocols TLSv1.2 TLSv1.3;
    ssl_ciphers ECDHE-ECDSA-AES128-GCM-SHA256:ECDHE-RSA-AES128-GCM-SHA256:ECDHE-ECDSA-AES256-

```

```
GCM-SHA384:ECDHE-RSA-AES256-GCM-SHA384:ECDHE-ECDSA-CHACHA20-POLY1305:ECDHE-RSA-CHACHA20-
POLY1305:DHE-RSA-AES128-GCM-SHA256:DHE-RSA-AES256-GCM-SHA384;

ssl_prefer_server_ciphers off;

# You'll have to generate DH Parameters yourself
ssl_dhparam /etc/nginx/dhparams.pem;

ssl_session_cache shared:SSL:10m;

ssl_session_timeout 1d;

ssl_session_tickets off;


add_header X-Frame-Options "SAMEORIGIN";
add_header X-XSS-Protection "1; mode=block";
add_header X-Content-Type-Options "nosniff";


# To allow special characters in headers
ignore_invalid_headers off;

# Allow any size file to be uploaded.
# Set to a value such as 1000m; to restrict file size to a specific value
client_max_body_size 0;

# To disable buffering
proxy_buffering off;


add_header Strict-Transport-Security "max-age=63072000; preload";


index index.html index.htm;


charset utf-8;


location / {
    proxy_set_header Host $http_host;
    proxy_set_header X-Real-IP $remote_addr;
    proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
    proxy_set_header X-Forwarded-Proto $scheme;


    proxy_connect_timeout 300;
    # Default is HTTP/1, keepalive is only enabled in HTTP/1.1
    proxy_http_version 1.1;
    proxy_set_header Connection "";
    chunked_transfer_encoding off;


    proxy_pass http://127.0.0.1:9000;
```

```
}
```

```
location = /favicon.ico { access_log off; log_not_found off; }
```

```
location = /robots.txt { access_log off; log_not_found off; }
```

```
access_log /var/log/nginx/s3.example.com-access.log combined;
```

```
error_log /var/log/nginx/s3.example.com-error.log error;
```

```
location ~ /\.ht {
```

```
    deny all;
```

```
}
```

```
}
```

# Software RAID (mdadm) - Running RAID 0 alongside RAID 1

**Draft** - Incomplete, but kept mostly for my own sake so I can find my way back to it at a later date.

- Specific scenario: Hetzner installimage with RAID1 or RAID10
  - RAID10 with less storage for the OS and "important" stuff.
    - Make sure to comment out the `all` option, that allocates the rest of the disks to say `/home` or similar.
  - RAID0 with the remaining storage across all 4 of the disks (Linux ISOs) that's easily replacable.
1. Create empty partitions using `fdisk`. Ended up with: `/dev/sda5`, `/dev/sdb5` etc.
    - `fdisk /dev/sda`
      - `n` (new partition)
        - Note the partition number. For me the last partition number ended up being `5` for all disks, which I used in the `mdadm` command later.
      - Select start block, end block etc. (or just leave default to use remaining space)
      - `w` to write partition table
  2. Create a new RAID0 array using new partitions, with `mdadm`:
    - `mdadm --create --verbose /dev/md3 --level=0 --raid-devices=4 /dev/sda5 /dev/sdb5 /dev/sdc5 /dev/sdd5`
    - Note: Might wanna check `lsblk` to verify that `/dev/md3` isn't already taken. When I ran `installimage` I ended up with:
      - `md0` = swap
      - `md1` = boot
      - `md2` = root partition (`/`)
  3. Run `mdadm --detail --scan` and find the line that matches `/dev/md3`. Copy that line and put it at the end of `/etc/mdadm/mdadm.conf`
    - A lot of tutorials suggest piping that to `tee -a /etc/mdadm/mdadm.conf` so it appends **all** the lines to the end of `/etc/mdadm/mdadm.conf`. In this case since there's already an existing RAID array, there will be duplicate lines and potential for conflicts.
  4. Double check that `/etc/mdadm/mdadm.conf` looks correct, then run `update-initramfs -u` so that the RAID array is available during the boot process.
- TODO: Creating filesystem, mounting, append to `fstab`.

# Gameservers

# Garry's Mod - INFRA Content

## Mounting INFRA content on a Garry's Mod server

1. Log in using SteamCMD with your credentials (you need to own INFRA on your account)
  - Start `steamcmd` via command line.
  - Type: `login YOUR_USERNAME_HERE`
  - Type in password and 2FA code.
2. Set install directory using `force_install_dir`
  - Example on Linux: `force_install_dir /home/alex/my_gmod_server/infrafiles`
  - Example on Windows: `force_install_dir C:/my_gmod_server/infrafiles`
3. Make sure to set the correct platform type for SteamCMD: `@sSteamCmdForcePlatformType windows`
  - This is only necessary for Linux, but doesn't affect anything on Windows.
4. Download INFRA files: `app_update 251110 validate`
  - `validate` at the end is optional, but I recommend using it to validate your downloaded files.
5. Open up your `mount.cfg` file (using a text editor like Notepad++ or similar) inside your `garrysmo/cfg` directory
  - In my case (Linux), the full directory would be `/home/alex/my_gmod_server/garrysmo/cfg/mount.cfg`
  - Or on Windows: `C:/my_gmod_server/garrysmo/cfg/mount.cfg`
6. Add a line inside the "squiggly brackets" (they look like this: `{ }`) and put:
  - Linux: `"infr" "/home/alex/my_gmod_server/infrafiles"`
  - Windows: `"infr" "C:\my_gmod_server\infrafiles"`
  - I added an example `mount.cfg` down below.
7. Restart the server.

## mount.cfg (example)

```
//  
// Use this file to mount additional paths to the filesystem  
// DO NOT add a slash to the end of the filename  
//  
  
"mountcfg"  
{  
  // "cstrike" "C:\steamcmd\steamapps\common\Counter-Strike Source Dedicated Server\cstrike"
```

```
"/ "tf" "" "C:\mytf2server\tf"  
"infr"      "/home/alex/my_gmod_server/infrfiles"  
}
```

## steamcmd\_example\_script.sh

```
#!/bin/bash  
  
# Example bash script for downloading INFRA content on a Linux server.  
USERNAME="decicus"  
INSTALL_DIRECTORY="/home/alex/my_gmod_server/infrfiles"  
  
./steamcmd +login $USERNAME +force_install_dir $INSTALL_DIRECTORY +app_update 251110 validate +quit
```